

**CEN**

**CWA 16926-14**

**WORKSHOP**

December 2022

**AGREEMENT**

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English version

**Extensions for Financial Services (XFS) interface  
specification Release 3.50 - Part 14: Card Embossing Unit  
Device Class Interface - Programmer's Reference**

This CEN Workshop Agreement has been drafted and approved by a Workshop of representatives of interested parties, the constitution of which is indicated in the foreword of this Workshop Agreement.

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## **European Foreword**

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This CEN Workshop Agreement has been developed in accordance with the CEN-CENELEC Guide 29 “CEN/CENELEC Workshop Agreements – The way to rapid consensus” and with the relevant provisions of CEN/CENELEC Internal Regulations - Part 2. It was approved by a Workshop of representatives of interested parties on 2022-11-08, the constitution of which was supported by CEN following several public calls for participation, the first of which was made on 1998-06-24. However, this CEN Workshop Agreement does not necessarily include all relevant stakeholders.

The final text of this CEN Workshop Agreement was provided to CEN for publication on 2022-11-18. The following organizations and individuals developed and approved this CEN Workshop Agreement:

- AURIGA SPA
- CIMA SPA
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The Workshop participants have made every effort to ensure the reliability and accuracy of the technical and non-technical content of CWA 16926-14, but this does not guarantee, either explicitly or implicitly, its correctness. Users of CWA 16926-14 should be aware that neither the Workshop participants, nor CEN can be held liable for damages or losses of any kind whatsoever which may arise from its application. Users of CWA 16926-14 do so on their own responsibility and at their own risk.

The CWA is published as a multi-part document, consisting of:

Part 1: Application Programming Interface (API) - Service Provider Interface (SPI) - Programmer's Reference

Part 2: Service Classes Definition - Programmer's Reference

Part 3: Printer and Scanning Device Class Interface - Programmer's Reference

Part 4: Identification Card Device Class Interface - Programmer's Reference

Part 5: Cash Dispenser Device Class Interface - Programmer's Reference

Part 6: PIN Keypad Device Class Interface - Programmer's Reference

Part 7: Check Reader/Scanner Device Class Interface - Programmer's Reference

Part 8: Depository Device Class Interface - Programmer's Reference

Part 9: Text Terminal Unit Device Class Interface - Programmer's Reference

Part 10: Sensors and Indicators Unit Device Class Interface - Programmer's Reference

Part 11: Vendor Dependent Mode Device Class Interface - Programmer's Reference

Part 12: Camera Device Class Interface - Programmer's Reference

Part 13: Alarm Device Class Interface - Programmer's Reference

Part 14: Card Embossing Unit Device Class Interface - Programmer's Reference

Part 15: Cash-In Module Device Class Interface - Programmer's Reference

Part 16: Card Dispenser Device Class Interface - Programmer's Reference

Part 17: Barcode Reader Device Class Interface - Programmer's Reference

Part 18: Item Processing Module Device Class Interface - Programmer's Reference

Part 19: Biometrics Device Class Interface - Programmer's Reference

Parts 20 - 28: Reserved for future use.

Parts 29 through 47 constitute an optional addendum to this CWA. They define the integration between the SNMP standard and the set of status and statistical information exported by the Service Providers.

Part 29: XFS MIB Architecture and SNMP Extensions - Programmer's Reference

Part 30: XFS MIB Device Specific Definitions - Printer Device Class

Part 31: XFS MIB Device Specific Definitions - Identification Card Device Class

Part 32: XFS MIB Device Specific Definitions - Cash Dispenser Device Class

Part 33: XFS MIB Device Specific Definitions - PIN Keypad Device Class

Part 34: XFS MIB Device Specific Definitions - Check Reader/Scanner Device Class

Part 35: XFS MIB Device Specific Definitions - Depository Device Class

Part 36: XFS MIB Device Specific Definitions - Text Terminal Unit Device Class

Part 37: XFS MIB Device Specific Definitions - Sensors and Indicators Unit Device Class

Part 38: XFS MIB Device Specific Definitions - Camera Device Class

Part 39: XFS MIB Device Specific Definitions - Alarm Device Class

Part 40: XFS MIB Device Specific Definitions - Card Embossing Unit Class

Part 41: XFS MIB Device Specific Definitions - Cash-In Module Device Class

Part 42: Reserved for future use.

Part 43: XFS MIB Device Specific Definitions - Vendor Dependent Mode Device Class

Part 44: XFS MIB Application Management

Part 45: XFS MIB Device Specific Definitions - Card Dispenser Device Class

Part 46: XFS MIB Device Specific Definitions - Barcode Reader Device Class

Part 47: XFS MIB Device Specific Definitions - Item Processing Module Device Class

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Part 48: XFS MIB Device Specific Definitions - Biometrics Device Class

Parts 49 - 60 are reserved for future use.

Part 61: Application Programming Interface (API) - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Service Provider Interface (SPI) - Programmer's Reference

Part 62: Printer and Scanning Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 63: Identification Card Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 64: Cash Dispenser Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 65: PIN Keypad Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 66: Check Reader/Scanner Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 67: Depository Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 68: Text Terminal Unit Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 69: Sensors and Indicators Unit Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 70: Vendor Dependent Mode Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 71: Camera Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 72: Alarm Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 73: Card Embossing Unit Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 74: Cash-In Module Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 75: Card Dispenser Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 76: Barcode Reader Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 77: Item Processing Module Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

Part 78: Biometric Device Class Interface - Migration from Version 3.40 (CWA 16296:2020) to Version 3.50 (this CWA) - Programmer's Reference

In addition to these Programmer's Reference specifications, the reader of this CWA is also referred to a complementary document, called Release Notes. The Release Notes contain clarifications and explanations on the CWA specifications, which are not requiring functional changes. The current version of the Release Notes is available online from: <https://www.cenelec.eu/areas-of-work/cen-sectors/digital-society-cen/cwa-download-area/>.

The information in this document represents the Workshop's current views on the issues discussed as of the date of publication. It is provided for informational purposes only and is subject to change without notice. CEN makes no warranty, express or implied, with respect to this document.

Revision History:

3.00	October 18, 2000	Initial Release.
3.10	November 29, 2007	For a description of changes from version 3.00 to version 3.10 see the CEU 3.10 Migration document.
3.20	March 2, 2011	For a description of changes from version 3.10 to version 3.20 see the CEU 3.20 Migration document.
3.30	March 19, 2015	For a description of changes from version 3.20 to version 3.30 see the CEU 3.30 Migration document.
3.40	December 06, 2019	For a description of changes from version 3.30 to version 3.40 see the CEU 3.40 Migration document.
3.50	November 18, 2022	For a description of changes from version 3.40 to version 3.50 see the CEU 3.50 Migration document.

## 1. Introduction

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### 1.1 Background to Release 3.50

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The CEN/XFS Workshop aims to promote a clear and unambiguous specification defining a multi-vendor software interface to financial peripheral devices. The XFS (eXtensions for Financial Services) specifications are developed within the CEN (European Committee for Standardization/Information Society Standardization System) Workshop environment. CEN Workshops aim to arrive at a European consensus on an issue that can be published as a CEN Workshop Agreement (CWA).

The CEN/XFS Workshop encourages the participation of both banks and vendors in the deliberations required to create an industry standard. The CEN/XFS Workshop achieves its goals by focused sub-groups working electronically and meeting quarterly.

Release 3.50 of the XFS specification is based on a C API and is delivered with the continued promise for the protection of technical investment for existing applications. This release of the specification extends the functionality and capabilities of the existing devices covered by the specification:

- Addition of E2E security
- PIN Password Entry.

### 1.2 XFS Service-Specific Programming

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The service classes are defined by their service-specific commands and the associated data structures, error codes, messages, etc. These commands are used to request functions that are specific to one or more classes of Service Providers, but not all of them, and therefore are not included in the common API for basic or administration functions.

When a service-specific command is common among two or more classes of Service Providers, the syntax of the command is as similar as possible across all services, since a major objective of XFS is to standardize function codes and structures for the broadest variety of services. For example, using the **WFSExecute** function, the commands to read data from various services are as similar as possible to each other in their syntax and data structures.

In general, the specific command set for a service class is defined as a superset of the specific capabilities likely to be provided by the developers of the services of that class; thus any particular device will normally support only a subset of the defined command set.

There are three cases in which a Service Provider may receive a service-specific command that it does not support:

The requested capability is defined for the class of Service Providers by the XFS specification, the particular vendor implementation of that service does not support it, and the unsupported capability is *not* considered to be fundamental to the service. In this case, the Service Provider returns a successful completion, but does no operation. An example would be a request from an application to turn on a control indicator on a passbook printer; the Service Provider recognizes the command, but since the passbook printer it is managing does not include that indicator, the Service Provider does no operation and returns a successful completion to the application.

The requested capability is defined for the class of Service Providers by the XFS specification, the particular vendor implementation of that service does not support it, and the unsupported capability *is* considered to be fundamental to the service. In this case, a `WFS_ERR_UNSUPP_COMMAND` error for Execute commands or `WFS_ERR_UNSUPP_CATEGORY` error for Info commands is returned to the calling application. An example would be a request from an application to a cash dispenser to retract items where the dispenser hardware does not have that capability; the Service Provider recognizes the command but, since the cash dispenser it is managing is unable to fulfil the request, returns this error.

The requested capability is *not* defined for the class of Service Providers by the XFS specification. In this case, a `WFS_ERR_INVALID_COMMAND` error for Execute commands or `WFS_ERR_INVALID_CATEGORY` error for Info commands is returned to the calling application.

This design allows implementation of applications that can be used with a range of services that provide differing subsets of the functionalities that are defined for their service class. Applications may use the **WFSGetInfo** and **WFSAsyncGetInfo** commands to inquire about the capabilities of the service they are about to use, and modify their behavior accordingly, or they may use functions and then deal with error returns to make decisions as to how



to use the service.

## 2. Card Embossing Units

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This section describes the functions provided by a generic card embossing unit (CEU). These descriptions include definitions of the service-specific commands that can be issued, using the **WFSAsyncExecute**, **WFSExecute**, **WFSGetInfo** and **WFSAsyncGetInfo** functions.

Embossing card units are generally viewed by XFS as compound devices with the following capabilities and features:

- Embossing or printing of magnetic stripe card/ smart card.
- Reading/encoding magnetic stripe tracks 1, 2, and 3.
- Reading/writing smart card.
- LCD display/ keypad input.

The XFS services supporting the various embossing card unit components are outlined as follows:

- Embossing or printing of magnetic stripe card/ smart card - Card Embossing Unit (CEU) service.
- Reading/encoding magnetic stripe tracks 1, 2, and 3 - ID Card (IDC) service, however when combined encoding/ embossing is performed the CEU service class is used.
- Reading/writing smart cards - ID Card (IDC) service, however when combined writing smart card/ embossing is performed the CEU service class is used.
- LCD display/ keypad input - Text Terminal Unit (TTU) service.

### 3. References

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1. XFS Application Programming Interface (API)/Service Provider Interface (SPI), Programmer's Reference  
Revision 3.50

## 4. Info Commands

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### 4.1 WFS\_INF\_CEU\_STATUS

---

**Description** This command reports the full range of information available, including the information that is provided either by the Service Provider or directly from the device.

**Input Param** None.

**Output Param** LPWFSCEUSTATUS lpStatus;

```
typedef struct _wfs_ceu_status
{
    WORD                fwDevice;
    WORD                fwMedia;
    WORD                fwRetainBin;
    WORD                fwOutputBin;
    WORD                fwInputBin;
    USHORT              usTotalCards;
    USHORT              usOutputCards;
    USHORT              usRetainCards;
    LPSTR               lpszExtra;
    WORD                wDevicePosition;
    USHORT              usPowerSaveRecoveryTime;
    WORD                wToner;
    WORD                wAntiFraudModule;
} WFSCEUSTATUS, *LPWFSCEUSTATUS;
```

*fwDevice*

Specifies the state of the ID card device as one of the following flags:

Value	Meaning
WFS_CEU_DEVONLINE	The device is present, powered on and online (i.e. operational, not busy processing a request and not in an error state).
WFS_CEU_DEVOFFLINE	The device is offline (e.g. the operator has taken the device offline by turning a switch).
WFS_CEU_DEVPOWEROFF	The device is powered off or physically not connected.
WFS_CEU_DEVNODEVICE	There is no device intended to be there; e.g. this type of self service machine does not contain such a device or it is internally not configured.
WFS_CEU_DEVHWERROR	The device is present but inoperable due to a hardware fault that prevents it from being used.
WFS_CEU_DEVUSERERROR	The device is present but a person is preventing proper device operation. The application should suspend the device operation or remove the device from service until the Service Provider generates a device state change event indicating the condition of the device has changed e.g. the error is removed (WFS_CEU_DEVONLINE) or a permanent error condition has occurred (WFS_CEU_DEVHWERROR).
WFS_CEU_DEVBUSY	The device is busy and unable to process an execute command at this time.
WFS_CEU_DEVFRAUDATTEMPT	The device is present but is inoperable because it has detected a fraud attempt.

WFS_CEU_DEVPOTENTIALFRAUD	The device has detected a potential fraud attempt and is capable of remaining in service. In this case the application should make the decision as to whether to take the device offline.
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*fwMedia*

Specifies the state of the ID card unit as one of the following flags:

Value	Meaning
WFS_CEU_MEDIAPRESENT	Media is present in the device, not in the entering position and not jammed.
WFS_CEU_MEDIANOTPRESENT	Media is not present in the device and not at the entering position.
WFS_CEU_MEDIAJAMMED	Media is jammed in the device; operator intervention is required.
WFS_CEU_MEDIANOTSUPP	Capability to report media position is not supported by the device.
WFS_CEU_MEDIAUNKNOWN	The media state cannot be determined with the device in its current state (e.g. the value of <i>fwDevice</i> is WFS_CEU_DEVNODEVICE, WFS_CEU_DEVPOWEROFF, WFS_CEU_DEVOFFLINE, or WFS_CEU_DEVHWERROR).
WFS_CEU_MEDIAENTERING	Media is at the entry/exit slot.
WFS_CEU_MEDIATOPPER	Topper failure.
WFS_CEU_MEDIAINHOPPER	Card is positioned in input bin.
WFS_CEU_MEDIAOUTHOPPER	Card is positioned in output bin.
WFS_CEU_MEDIAMSRE	Encoding failure.
WFS_CEU_MEDIARETAINED	Card is positioned in retain bin.

*fwRetainBin*

Specifies the state of the CEU retain bin as one of the following flags:

Value	Meaning
WFS_CEU_RETAINBINOK	The retain bin is in a good state.
WFS_CEU_RETAINBINFULL	The retain bin is full.
WFS_CEU_RETAINBINHIGH	The retain bin is nearly full.
WFS_CEU_RETAINBINNOTSUPP	The retain bin state can not be reported.

*fwOutputBin*

Specifies the state of the Embossing unit output bin as one of the flags:

Value	Meaning
WFS_CEU_OUTPUTBINOK	The output bin is in a good state.
WFS_CEU_OUTPUTBINFULL	The output bin is full.
WFS_CEU_OUTPUTBINHIGH	The output bin is nearly full.
WFS_CEU_OUTPUTNOTSUPP	The output bin state can not be reported.

*fwInputBin*

Specifies the state of the Embossing unit input bin as one of the flags:

Value	Meaning
WFS_CEU_INPUTBINOK	The input bin is in a good state.
WFS_CEU_INPUTBINEMPTY	The input bin is empty.
WFS_CEU_INPUTBINLOW	The input bin is nearly empty.
WFS_CEU_INPUTNOTSUPP	The input bin state can not be reported.

*usTotalCards*

The total number of cards, including those in input bin, output bin, and retain bin.

*usOutputCards*

The total number of output bin cards.

*usRetainCards*

The total number of retain bin cards.

*lpszExtra*

Pointer to a list of vendor-specific, or any other extended, information. The information is returned as a series of “*key=value*” strings so that it is easily extensible by Service Providers. Each string is null-terminated, with the final string terminating with two null characters. An empty list may be indicated by either a NULL pointer or a pointer to two consecutive null characters.

*wDevicePosition*

Specifies the device position. The device position value is independent of the *fwDevice* value, e.g. when the device position is reported as WFS\_CEU\_DEVICEINPOSITION, *fwDevice* can have any of the values defined above (including WFS\_CEU\_DEVONLINE or WFS\_CEU\_DEVOFFLINE). If the device is not in its normal operating position (i.e. WFS\_CEU\_DEVICEINPOSITION) then media may not be presented through the normal customer interface. This value is one of the following values:

Value	Meaning
WFS_CEU_DEVICEINPOSITION	The device is in its normal operating position, or is fixed in place and cannot be moved.
WFS_CEU_DEVICENOTINPOSITION	The device has been removed from its normal operating position.
WFS_CEU_DEVICEPOSUNKNOWN	Due to a hardware error or other condition, the position of the device cannot be determined.
WFS_CEU_DEVICEPOSNOTSUPP	The physical device does not have the capability of detecting the position.

*usPowerSaveRecoveryTime*

Specifies the actual number of seconds required by the device to resume its normal operational state from the current power saving mode. This value is zero if either the power saving mode has not been activated or no power save control is supported.

*wToner*

Specifies the state of the toner or ink supply or the state of the ribbon as one of the following values:

Value	Meaning
WFS_CEU_TONERFULL	The toner or ink supply is full or the ribbon is OK.
WFS_CEU_TONERLOW	The toner or ink supply is low or the print contrast with a ribbon is weak.
WFS_CEU_TONEROUT	The toner or ink supply is empty or the print contrast with a ribbon is not sufficient any more.
WFS_CEU_TONERNOTSUPP	The toner or ink supply is not supported by the device.
WFS_CEU_TONERUNKNOWN	Status of toner or ink supply or the ribbon cannot be determined with device in its current state.

*wAntiFraudModule*

Specifies the state of the anti-fraud module as one of the following values:

Value	Meaning
WFS_CEU_AFMNOTSUPP	No anti-fraud module is available.
WFS_CEU_AFMOK	Anti-fraud module is in a good state and no foreign device is detected.
WFS_CEU_AFMINOP	Anti-fraud module is inoperable.
WFS_CEU_AFMDEVICEDETECTED	Anti-fraud module detected the presence of a foreign device.
WFS_CEU_AFMUNKNOWN	The state of the anti-fraud module cannot be determined.

**Error Codes** Only the generic error codes defined in [Ref. 1] can be generated by this command.

**Comments** Applications which require or expect specific information to be present in the *lpszExtra* parameter

may not be device or vendor-independent.

In the case where communications with the device has been lost, the *fwDevice* field will report WFS\_CEU\_DEVPOWEROFF when the device has been removed or WFS\_CEU\_DEVHWERROR if the communications are unexpectedly lost. All other fields should contain a value based on the following rules and priority:

1. Report the value as unknown.
2. Report the value as a general h/w error.
3. Report the value as the last known value.

## 4.2 WFS\_INF\_CEU\_CAPABILITIES

---

**Description** This command is used to retrieve the capabilities of the Card Embossing Unit.

**Input Param** None.

**Output Param** LPWFSCEUCAPS lpCaps;

```
typedef struct _wfs_ceu_caps
{
    WORD                wClass;
    BOOL                bCompound;
    BOOL                bCompareMagneticStripe;
    BOOL                bMagneticStripeRead;
    BOOL                bMagneticStripeWrite;
    BOOL                bChipIO;
    WORD                wChipProtocol;
    LPSTR               lpszExtra;
    BOOL                bPowerSaveControl;
    WORD                fwCharSupport;
    WORD                fwType;
    BOOL                bAntiFraudModule;
    LPDWORD             lpdwSynchronizableCommands;
} WFSCEUCAPS, *LPWFSCEUCAPS;
```

*wClass*

Specifies the logical service class as WFS\_SERVICE\_CLASS\_CEU.

*bCompound*

Specifies whether the logical device is part of a compound physical device.

*bCompareMagneticStripe*

Indicates whether CEU has capability of comparing magnetic stripe contents (TRUE) as a prerequisite for an encoding or embossing operation.

*bMagneticStripeRead*

Indicates whether CEU has magnetic stripe reading capability and is either TRUE or FALSE.

*bMagneticStripeWrite*

Indicates whether CEU has magnetic stripe writing capability and is either TRUE or FALSE.

*bChipIO*

Indicates whether CEU has smart card updating capability and is either TRUE or FALSE.

*wChipProtocol*

Specifies the chip card protocols that are supported by the Service Provider as a combination of the following flags:

Value	Meaning
WFS_CEU_NOTSUPP	The CEU card unit can not handle chip cards.
WFS_CEU_CHIPT0	The CEU card unit can handle the T=0 protocol.
WFS_CEU_CHIPT1	The CEU card unit can handle the T=1 protocol.
WFS_CEU_CHIP_PROTOCOL_NOT_REQUIRED	The CEU card unit is capable of communicating with a chip card without requiring the application to specify any protocol.

*lpszExtra*

Pointer to a list of vendor-specific, or any other extended, information. The information is returned as a series of "key=value" strings so that it is easily extensible by Service Providers. Each string is null-terminated, with the final string terminating with two null characters. An empty list may be indicated by either a NULL pointer or a pointer to two consecutive null characters.



*bPowerSaveControl*

Specifies whether power saving control is available. This can either be TRUE if available or FALSE if not available.

*fwCharSupport*

One or more flags specifying the character sets, in addition to single byte ASCII, that is supported by the Service Provider:

Value	Meaning
WFS_CEU_ASCII	ASCII is supported for XFS forms.
WFS_CEU_UNICODE	UNICODE is supported for XFS forms.

For *fwCharSupport*, a Service Provider can support ONLY ASCII forms or can support BOTH ASCII and UNICODE forms. A Service Provider cannot support UNICODE forms without also supporting ASCII forms.

*fwType*

Specifies whether the CEU has a card embossing capability and/or a card printing capability. This field will be set to a combination of the following flags:

Value	Meaning
WFS_CEU_EMOSS	The CEU card unit supports embossing data on cards.
WFS_CEU_PRINT	The CEU card unit supports printing data on cards.

*bAntiFraudModule*

Specifies whether the anti-fraud module is available. This can either be TRUE if available or FALSE if not available.

*lpdwSynchronizableCommands*

Pointer to a zero-terminated list of DWORDs which contains the execute command IDs that can be synchronized. If no execute command can be synchronized then this parameter will be NULL.

**Error Codes**

Only the generic error codes defined in [Ref. 1] can be generated by this command.

**Comments**

Applications which require or expect specific information to be present in the *lpzExtra* parameter may not be device or vendor-independent.

### 4.3 WFS\_INF\_CEU\_FORM\_LIST

---

<b>Description</b>	This command is used to retrieve the list of forms available on the device.
<b>Input Param</b>	None.
<b>Output Param</b>	LPSTR lpszFormList;  <i>lpszFormList</i> Pointer to a list of null-terminated form names, with the final name terminating with two null characters.
<b>Error Codes</b>	Only the generic error codes defined in [Ref. 1] can be generated by this command.
<b>Comments</b>	None.

#### 4.4 WFS\_INF\_CEU\_MEDIA\_LIST

---

<b>Description</b>	This command is used to retrieve the list of media definitions available on the device.
<b>Input Param</b>	None.
<b>Output Param</b>	LPSTR lpszMediaList; <i>lpszMediaList</i> Pointer to a list of null-terminated media names, with the final name terminating with two null characters.
<b>Error Codes</b>	Only the generic error codes defined in [Ref. 1] can be generated by this command.
<b>Comments</b>	None.

## 4.5 WFS\_INF\_CEU\_QUERY\_FORM

---

**Description** This command is used to retrieve details of the definition of a specified CEU form. The WFS\_INF\_CEU\_QUERY\_FORM does not currently contain any form attributes, however it is retained for future expansion.

**Input Param** LPSTR lpszFormName;  
*lpszFormName*  
 Points to the null-terminated form name on which to retrieve details.

**Output Param** LPWFSCEUFORM lpForm;

```
typedef struct _wfs_ceu_form
{
    LPSTR                lpszFormName;
    LPSTR                lpszFields;
    WORD                 fwCharSupport;
    WORD                 wLanguageID;
} WFSCEUFORM, *LPWFSCEUFORM;
```

*lpszFormName*  
 Specifies the null-terminated name of the form.

*lpszFields*  
 Pointer to a list of null-terminated field names, with the final name terminating with two null characters.

*fwCharSupport*  
 A single flag specifying the Character Set in which the form is encoded:

Value	Meaning
WFS_CEU_ASCII	ASCII is supported for XFS forms initial data values and FORMAT strings.
WFS_CEU_UNICODE	UNICODE is supported for XFS forms initial data values and FORMAT strings.

*wLanguageID*  
 Specifies the language identifier for the form.

**Error Codes** In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:

Value	Meaning
WFS_ERR_CEU_FORMNOTFOUND	The specified form cannot be found.
WFS_ERR_CEU_FORMINVALID	The specified form is invalid.

**Comments** None.

## 4.6 WFS\_INF\_CEU\_QUERY\_MEDIA

---

**Description** This command is used to retrieve details of the definition of a specified media.

**Input Param** LPSTR lpszMediaName;

*lpszMediaName*

Pointer to the null-terminated media name about which to retrieve details.

**Output Param** LPWFSCEUFRMMEDIA lpFormMedia;

```
typedef struct _wfs_ceu_frm_media
{
    WORD                fwMediaType;
    WORD                wBase;
    WORD                wUnitX;
    WORD                wUnitY;
    WORD                wSizeWidth;
    WORD                wSizeHeight;
    WORD                wEmbossAreaX;
    WORD                wEmbossAreaY;
    WORD                wEmbossAreaWidth;
    WORD                wEmbossAreaHeight;
    WORD                wRestrictedAreaX;
    WORD                wRestrictedAreaY;
    WORD                wRestrictedAreaWidth;
    WORD                wRestrictedAreaHeight;
} WFSCEUFRMMEDIA, *LPWFSCEUFRMMEDIA;
```

*fwMediaType*

Specifies the type of media as one of the following flags:

Value	Meaning
WFS_CEU_MEDIAECARD	Embossable card media.
WFS_CEU_MEDIAPCARD	Printable card media.

*wBase*

Specifies the base unit of measurement of the form and can be one of the following:

Value	Meaning
WFS_CEU_INCH	The base unit is inches.
WFS_CEU_MM	The base unit is millimeters.
WFS_CEU_ROWCOLUMN	The base unit is rows and columns.

*wUnitX*

Specifies the horizontal resolution of the base units as a fraction of the *wBase* value. For example, a value of 16 applied to the base unit WFS\_CEU\_INCH means that the base horizontal resolution is 1/16".

*wUnitY*

Specifies the vertical resolution of the base units as a fraction of the *wBase* value. For example, a value of 10 applied to the base unit WFS\_CEU\_MM means that the base vertical resolution is 0.1 mm.

*wSizeWidth*

Specifies the width of the media in terms of the base horizontal resolution.

*wSizeHeight*

Specifies the height of the media in terms of the base vertical resolution.

*wEmbossAreaX*

Specifies the horizontal offset of the Card Emboss area relative to the top left corner of the media in terms of the base horizontal resolution.

*wEmbossAreaY*

Specifies the vertical offset of the Card Emboss area relative to the top left corner of the media in terms of the base vertical resolution.

*wEmbossAreaWidth*

Specifies the Card Emboss area width of the media in terms of the base horizontal resolution.

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### *wEmbossAreaHeight*

Specifies the Card Emboss area height of the media in terms of the base vertical resolution.

### *wRestrictedAreaX*

Specifies the horizontal offset of the restricted area relative to the top left corner of the media in terms of the base horizontal resolution.

### *wRestrictedAreaY*

Specifies the vertical offset of the restricted area relative to the top left corner of the media in terms of the base vertical resolution.

### *wRestrictedAreaWidth*

Specifies the restricted area width of the media in terms of the base horizontal resolution.

### *wRestrictedAreaHeight*

Specifies the restricted area height of the media in terms of the base vertical resolution.

## **Error Codes**

In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:

Value	Meaning
WFS_ERR_CEU_MEDIANOTFOUND	The specified media definition cannot be found.
WFS_ERR_CEU_MEDIAINVALID	The specified media definition is invalid.

## **Comments**

None.

## 4.7 WFS\_INF\_CEU\_QUERY\_FIELD

---

**Description** This function is used to retrieve details on the definition of a single or all fields on a specified form.

**Input Param** LPWFSCEUQUERYFIELD lpQueryField;

```
typedef struct _wfs_ceu_query_field
{
    LPSTR                lpzFormName;
    LPSTR                lpzFieldName;
} WFSCEUQUERYFIELD, *LPWFSCEUQUERYFIELD;
```

*lpzFormName*

Points to the null-terminated form name.

*lpzFieldName*

Points to the null-terminated name of the field about which to retrieve details. If this value is NULL, then retrieve details for all fields on the form. Depending upon whether the form is encoded in UNICODE representation either the *lpzInitialValue* or *lpzUNICODEInitialValue* output fields are used to retrieve the field Initial Value.

**Output Param** LPWFSCEUFRMFIELD \*lppFields;

*lppFields*

Pointer to a NULL-terminated array of pointers to WFSCEUFRMFIELD structures:

```
typedef struct _wfs_ceu_frm_field
{
    LPSTR                lpzFieldName;
    WORD                fwType;
    WORD                fwClass;
    LPSTR                lpzInitialValue;
    LPSTR                lpzFormat;
    LPWSTR              lpzUNICODEInitialValue;
    LPWSTR              lpzUNICODEFormat;
    WORD                wLanguageID;
} WFSCEUFRMFIELD, *LPWFSCEUFRMFIELD;
```

*lpzFieldName*

Pointer to the null-terminated field name.

*fwType*

Specifies the type of field and can be one of the following:

Value	Meaning
WFS_CEU_FIELDTEXT	A text field.
WFS_CEU_FIELDOCR	An Optical Character Recognition (OCR) field.

*fwClass*

Specifies the class of the field and can be one of the following:

Value	Meaning
WFS_CEU_CLASSSTATIC	The field data cannot be set by the application.
WFS_CEU_CLASSOPTIONAL	The field data can be set by the application.
WFS_CEU_CLASSREQUIRED	The field data must be set by the application.

*lpzInitialValue*

The initial value of the field when the field is written as output. This value can be NULL if the parameter is not specified in the field definition or the form is encoded in UNICODE.

*lpzFormat*

Format string as defined in the form for this field. This value can be NULL if the parameter is not specified in the field definition or the form is encoded in UNICODE.

*lpzUNICODEInitialValue*

The initial value of the field when form is encoded in UNICODE. This value can be NULL if the parameter is not specified in the field definition or the form is not encoded in UNICODE.

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*lpzUNICODEFormat*

Format string as defined in the form for this field when form is encoded in UNICODE. This value can be NULL if the parameter is not specified in the field definition or the form is not encoded in UNICODE.

*wLanguageID*

Specifies the language identifier for the field.

**Error Codes** In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:

<u>Value</u>	<u>Meaning</u>
WFS_ERR_CEU_FORMNOTFOUND	The specified form cannot be found.
WFS_ERR_CEU_FIELDNOTFOUND	The specified field cannot be found.

**Comments** None.



## 5. Execute Commands

### 5.1 WFS\_CMD\_CEU\_EMBOSS\_CARD

**Description** This command is used to emboss an identification card by merging the supplied variable field data with the defined form and field data specified in the form. Optionally the magnetic stripe can be read and verified before being encoded, or a smart card can be updated.

The ATR of the chip must be obtained before issuing this command by issuing the ID Card class WFS\_CMD\_IDC\_READ\_RAW\_DATA command.

**Input Param** LPWFSCEUEMBOSSCARD lpEmbossCard;

```
typedef struct _wfs_ceu_emboss_card
{
    LPSTR          lpzFormName;
    LPSTR          lpzMediaName;
    LPSTR          lpzFields;
    LPSTR          lpzCompareFormIOFormName;
    LPSTR          lpzCompareFormIOTrackData;
    LPSTR          lpzFormIOFormName;
    LPSTR          lpzFormIOTrackData;
    WORD           wChipProtocol;
    ULONG          ulChipDataLength;
    LPBYTE         lpbChipData;
} WFSCEUEMBOSSCARD, *LPWFSCEUEMBOSSCARD;
```

*lpzFormName*

Pointer to the null-terminated form name.

*lpzMediaName*

Pointer to the null-terminated media name.

*lpzFields*

Pointer to a series of "<FieldName>=<FieldValue>" strings, where each string is null-terminated with the final string terminating with two null characters.

*lpzCompareFormIOFormName*

*lpzCompareFormIOFormName* and *lpzCompareFormIOTrackData* are used collectively when the contents of the magnetic stripe are being read and verified before the card is embossed or the magnetic stripe is encoded. Points to the name of the magnetic stripe form to be used, as defined in the IDC service class.

*lpzCompareFormIOTrackData*

Points to the data to be used in the form.

*lpzFormIOFormName*

*lpzFormIOFormName* and *lpzFormIOTrackData* are used collectively when the magnetic stripe is being encoded (after a successful magnetic stripe compare operation) and during the emboss operation. Points to the name of the form to be used, as defined in the IDC service class.

*lpzFormIOTrackData*

Points to the data to be used in the form.

*wChipProtocol*

*wChipProtocol*, *ulChipDataLength*, and *lpbChipData* are used collectively when the smart card is being updated during the emboss operation. If this parameter equals zero then the smart card should not be updated during the emboss operation. Possible other values are:

Value	Meaning
WFS_CEU_CHIPT0	Use the T=0 protocol to communicate with the chip.
WFS_CEU_CHIPT1	Use the T=1 protocol to communicate with the chip.

## WFS\_CEU\_CHIP\_PROTOCOL\_NOT\_REQUIRED

The Service Provider will automatically determine the protocol used to communicate with the chip.

*ulChipDataLength*

Specifies the length of the following field *lpbChipData*.

*lpbChipData*

Points to the data sent to the chip.

**Output Param** None.

**Error Codes** In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:

Value	Meaning
WFS_ERR_CEU_FORMNOTFOUND	The specified form definition cannot be found.
WFS_ERR_CEU_FORMINVALID	The specified form definition is invalid.
WFS_ERR_CEU_MEDIANOTFOUND	The specified media definition cannot be found.
WFS_ERR_CEU_MEDIAINVALID	The specified media definition is invalid.
WFS_ERR_CEU_NOMEDIA	There is no card inside the device.
WFS_ERR_CEU_MEDIAOVERFLOW	The form overflowed the media.
WFS_ERR_CEU_IDC_FORMNOTFOUND	The specified IDC form definition cannot be found.
WFS_ERR_CEU_IDC_FORMINVALID	The specified IDC form definition is invalid.
WFS_ERR_CEU_INVALIDDATA	An error occurred while communicating with the chip.
WFS_ERR_CEU_PROTOCOLNOTSUPP	The protocol used was not supported by the Service Provider.
WFS_ERR_CEU_ATRNOTOBTAINED	The ATR was not obtained by issuing the IDC class WFS_CMD_CEU_READ_RAW_DATA command.
WFS_ERR_CEU_FIELDSPECFAILURE	The syntax of the <i>lpzFields</i> member is invalid.
WFS_ERR_CEU_FIELDERROR	An error occurred while processing a field, causing termination of the emboss request. An execute event WFS_EXEE_CEU_FIELDERROR is posted with the details.
WFS_ERR_CEU_EMOSSFAILURE	A failure has occurred during Emboss processing. A service event WFS_EXEE_CEU_EMOSS_FAILURE is posted with details.

**Events** In addition to the generic events defined in [Ref. 1], the following events can be generated by this command:

Value	Meaning
WFS_SRVE_CEU_INPUTBINTHRESHOLD	Input bin is nearly empty.
WFS_SRVE_CEU_OUTPUTBINTHRESHOLD	Output bin is nearly full.
WFS_SRVE_CEU_RETAINBINTHRESHOLD	Retain bin is nearly full.
WFS_EXEE_CEU_EMOSS_FAILURE	A card embossing failure has occurred.
WFS_EXEE_CEU_FIELDERROR	A fatal error occurred while processing a field.
WFS_EXEE_CEU_FIELDWARNING	A non-fatal error occurred while processing a field.
WFS_SRVE_CEU_MEDIAREMOVED	This event is generated when a card is removed before completion of a write operation.

**Comments** This command is only supported for backwards compatibility; the WFS\_CMD\_CEU\_EMOSS\_CARD\_EX command should instead be used to emboss cards.

## 5.2 WFS\_CMD\_CEU\_RESET

---

**Description** Sends a service reset to the Service Provider. Any media found in the device will be captured into the specified bin (depending on hardware). The WFS\_SRVE\_CEU\_MEDIADETECTED event will indicate that media was found in the device on reset and will indicate the position and status of the media following completion of the command.

**Input Param** LPWORD *lpwCeuMediaControl*;

*lpwCeuMediaControl*

Specifies the action that should be done if media is detected during the reset operation, as one of the following values:

Value	Meaning
WFS_CEU_CTRLTOINPUTBIN	Any media detected should be moved to the input bin.
WFS_CEU_CTRLTOOUTPUTBIN	Any media detected should be moved to the output bin.
WFS_CEU_CTRLTORETAINBIN	Any media detected should be moved to the retain bin.

**Output Param** None.

**Error Codes** Only the generic error codes defined in [Ref. 1] can be generated by this command.

**Events** In addition to the generic events defined in [Ref. 1], the following events can be generated by this command:

Value	Meaning
WFS_SRVE_CEU_OUTPUTBINTHRESHOLD	Output bin is nearly full.
WFS_SRVE_CEU_RETAINBINTHRESHOLD	Retain bin is nearly full.
WFS_SRVE_CEU_MEDIADETECTED	Media was detected in the device during a reset.

**Comments** This command is used by an application control program to cause a device to reset itself to a known good condition.

If *lpwCeuMediaControl* is a NULL pointer the Service Provider will determine where to move any media found.

### 5.3 WFS\_CMD\_CEU\_POWER\_SAVE\_CONTROL

---

<b>Description</b>	<p>This command activates or deactivates the power-saving mode.</p> <p>If the Service Provider receives another execute command while in power saving mode, the Service Provider automatically exits the power saving mode, and executes the requested command. If the Service Provider receives an information command while in power saving mode, the Service Provider will not exit the power saving mode.</p>						
<b>Input Param</b>	<p>LPWFSCEUPOWERSAVECONTROL lpPowerSaveControl;</p> <pre>typedef struct _wfs_ceu_power_save_control {     USHORT                usMaxPowerSaveRecoveryTime; } WFSCEUPOWERSAVECONTROL, *LPWFSCEUPOWERSAVECONTROL;</pre> <p><i>usMaxPowerSaveRecoveryTime</i> Specifies the maximum number of seconds in which the device must be able to return to its normal operating state when exiting power save mode. The device will be set to the highest possible power save mode within this constraint. If <i>usMaxPowerSaveRecoveryTime</i> is set to zero then the device will exit the power saving mode.</p>						
<b>Output Param</b>	None.						
<b>Error Codes</b>	<p>In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:</p> <table border="0"> <thead> <tr> <th style="text-align: left; border-bottom: 1px solid black;">Value</th> <th style="text-align: left; border-bottom: 1px solid black;">Meaning</th> </tr> </thead> <tbody> <tr> <td style="vertical-align: top;">WFS_ERR_CEU_POWERSAVETOOSHORT</td> <td style="vertical-align: top;">The power saving mode has not been activated because the device is not able to resume from the power saving mode within the specified <i>usMaxPowerSaveRecoveryTime</i> value.</td> </tr> <tr> <td style="vertical-align: top;">WFS_ERR_CEU_POWERSAVEMEDIAPRESENT</td> <td style="vertical-align: top;">The power saving mode has not been activated because media is present inside the device.</td> </tr> </tbody> </table>	Value	Meaning	WFS_ERR_CEU_POWERSAVETOOSHORT	The power saving mode has not been activated because the device is not able to resume from the power saving mode within the specified <i>usMaxPowerSaveRecoveryTime</i> value.	WFS_ERR_CEU_POWERSAVEMEDIAPRESENT	The power saving mode has not been activated because media is present inside the device.
Value	Meaning						
WFS_ERR_CEU_POWERSAVETOOSHORT	The power saving mode has not been activated because the device is not able to resume from the power saving mode within the specified <i>usMaxPowerSaveRecoveryTime</i> value.						
WFS_ERR_CEU_POWERSAVEMEDIAPRESENT	The power saving mode has not been activated because media is present inside the device.						
<b>Events</b>	<p>In addition to the generic events defined in [Ref. 1], the following events can be generated by this command:</p> <table border="0"> <thead> <tr> <th style="text-align: left; border-bottom: 1px solid black;">Value</th> <th style="text-align: left; border-bottom: 1px solid black;">Meaning</th> </tr> </thead> <tbody> <tr> <td style="vertical-align: top;">WFS_SRVE_CEU_POWER_SAVE_CHANGE</td> <td style="vertical-align: top;">The power save recovery time has changed.</td> </tr> </tbody> </table>	Value	Meaning	WFS_SRVE_CEU_POWER_SAVE_CHANGE	The power save recovery time has changed.		
Value	Meaning						
WFS_SRVE_CEU_POWER_SAVE_CHANGE	The power save recovery time has changed.						
<b>Comments</b>	None.						

## 5.4 WFS\_CMD\_CEU\_EMOSS\_CARD\_EX

**Description** This command is used to emboss or print an identification card by merging the supplied variable field data with the defined form and field data specified in the form. Optionally the magnetic stripe can be read and verified before being encoded, or a smart card can be updated.

The ATR of the chip must be obtained before issuing this command by issuing the ID Card class WFS\_CMD\_IDC\_READ\_RAW\_DATA command.

For backwards compatibility the WFS\_CMD\_CEU\_EMOSS\_CARD command is provided.

**Input Param** LPWFSCEUEMOSSCARDEX lpEmbossCardEx;

```
typedef struct _wfs_ceu_emboss_card_ex
{
    LPSTR                lpzFormName;
    LPSTR                lpzMediaName;
    LPSTR                lpzFields;
    LPSTR                lpzCompareFormIOFormName;
    LPSTR                lpzCompareFormIOTrackData;
    LPSTR                lpzFormIOFormName;
    LPSTR                lpzFormIOTrackData;
    WORD                wChipProtocol;
    ULONG               ulChipDataLength;
    LPBYTE               lpbChipData;
    LPWSTR               lpzUNICODEFields;
} WFSCEUEMOSSCARDEX, *LPWFSCEUEMOSSCARDEX;
```

*lpzFormName*

Pointer to the null-terminated form name.

*lpzMediaName*

Pointer to the null-terminated media name.

*lpzFields*

Pointer to a series of "<FieldName>=<FieldValue>" strings, where each string is null-terminated with the final string terminating with two null characters. If the field is an index field, then the syntax of the string is instead "<FieldName>[<index>]=<FieldValue>", where <index> specifies the zero-based element of the index field.

*lpzCompareFormIOFormName*

*lpzCompareFormIOFormName* and *lpzCompareFormIOTrackData* are used collectively when the contents of the magnetic stripe are being read and verified before the card is embossed or the magnetic stripe is encoded. Points to the name of the magnetic stripe form to be used, as defined in the IDC service class.

*lpzCompareFormIOTrackData*

Points to the data to be used in the form.

*lpzFormIOFormName*

*lpzFormIOFormName* and *lpzFormIOTrackData* are used collectively when the magnetic stripe is being encoded (after a successful magnetic stripe compare operation) and during the emboss operation. Points to the name of the form to be used, as defined in the IDC service class.

*lpzFormIOTrackData*

Points to the data to be used in the form.

*wChipProtocol*

*wChipProtocol*, *ulChipDataLength*, and *lpbChipData* are used collectively when the smart card is being updated during the emboss operation. If this parameter equals zero then the smart card should not be updated during the emboss operation. Possible other values are:

Value	Meaning
WFS_CEU_CHIPT0	Use the T=0 protocol to communicate with the chip.
WFS_CEU_CHIPT1	Use the T=1 protocol to communicate with the chip.

## WFS\_CEU\_CHIP\_PROTOCOL\_NOT\_REQUIRED

The Service Provider will automatically determine the protocol used to communicate with the chip.

*ulChipDataLength*

Specifies the length of the following field *lpbChipData*.

*lpbChipData*

Points to the data sent to the chip.

*lpszUNICODEFields*

Pointer to a series of "<FieldName>=<FieldValue>" UNICODE strings, where each string is null-terminated with the entire field string terminating with two null characters. If the field is an index field, then the syntax of the string is instead "<FieldName>[<index>]=<FieldValue>", where <index> specifies the zero-based element of the index field.

The *lpszUNICODEFields* field should only be used if the form is encoded in UNICODE representation. This can be determined with the WFS\_INF\_CEU\_QUERY\_FORM command.

**Output Param** None.

**Error Codes** In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:

Value	Meaning
WFS_ERR_CEU_FORMNOTFOUND	The specified form definition cannot be found.
WFS_ERR_CEU_FORMINVALID	The specified form definition is invalid.
WFS_ERR_CEU_MEDIANOTFOUND	The specified media definition cannot be found.
WFS_ERR_CEU_MEDIAINVALID	The specified media definition is invalid.
WFS_ERR_CEU_NOMEDIA	There is no card inside the device.
WFS_ERR_CEU_MEDIAOVERFLOW	The form overflowed the media.
WFS_ERR_CEU_IDC_FORMNOTFOUND	The specified IDC form definition cannot be found.
WFS_ERR_CEU_IDC_FORMINVALID	The specified IDC form definition is invalid.
WFS_ERR_CEU_INVALIDDATA	An error occurred while communicating with the chip.
WFS_ERR_CEU_PROTOCOLNOTSUPP	The protocol used was not supported by the Service Provider.
WFS_ERR_CEU_ATRNOTOBTAINED	The ATR was not obtained by issuing the IDC class WFS_CMD_IDC_READ_RAW_DATA command.
WFS_ERR_CEU_FIELDSPECFAILURE	The syntax of the <i>lpszFields</i> member is invalid.
WFS_ERR_CEU_FIELDERROR	An error occurred while processing a field, causing termination of the emboss request. An execute event WFS_EXEE_CEU_FIELDERROR is posted with the details.
WFS_ERR_CEU_EMOSSFAILURE	A failure has occurred during Emboss or Print processing. A service event WFS_EXEE_CEU_EMOSS_FAILURE is posted with details.
WFS_ERR_CEU_CHARSETDATA	The character set(s) supported by the Service Provider is inconsistent with the use of the <i>lpszFields</i> or <i>lpszUNICODEFields</i> fields.

**Events** In addition to the generic events defined in [Ref. 1], the following events can be generated by this command:

Value	Meaning
WFS_SRVE_CEU_INPUTBINTHRESHOLD	Input bin is nearly empty.
WFS_SRVE_CEU_OUTPUTBINTHRESHOLD	Output bin is nearly full.

WFS_SRVE_CEU_RETAINBINTHRESHOLD	Retain bin is nearly full.
WFS_EXEE_CEU_EMBOSS_FAILURE	A card embossing or printing failure has occurred.
WFS_EXEE_CEU_FIELDERROR	A fatal error occurred while processing a field.
WFS_EXEE_CEU_FIELDWARNING	A non-fatal error occurred while processing a field.
WFS_SRVE_CEU_MEDIAREMOVED	This event is generated when a card is removed before completion of a write operation.
WFS_USRE_CEU_TONERTHRESHOLD	The toner or ink supply is low or empty or the printing contrast with ribbon is weak or not sufficient, operator intervention is required. Note that this event is sent only once, at the point at which the supply becomes low or empty. It is sent with WFS_CEU_TONERLOW or WFS_CEU_TONEROUT status.

**Comments** The application will use *lpzFields* or *lpzUNICODEFields* as an input parameter, depending upon the Service Provider capabilities. Legacy (non-UNICODE aware) applications will only use the *lpzFields* field. UNICODE applications can use either the *lpzFields* or *lpzUNICODEFields* fields, provided the Service Provider is UNICODE compliant.

## 5.5 WFS\_CMD\_CEU\_SUPPLY\_REPLENISH

---

**Description** After the supplies have been replenished, this command is used to indicate that one or more supplies have been replenished and are expected to be in a healthy state.

Hardware that cannot detect the level of a supply and reports on the supply's status using metrics (or some other means), must assume the supply has been fully replenished after this command is issued. The appropriate threshold event must be broadcast.

Hardware that can detect the level of a supply must update its status based on its sensors, generate a threshold event if appropriate, and succeed the command even if the supply has not been replenished. If it has already detected the level and reported the threshold before this command was issued, the command must succeed and no threshold event is required.

**Input Param** LPWFSCCEUSUPPLYREPLEN lpSupplyReplen;

```
typedef struct _wfs_ceu_supply_replen
{
    WORD                fwSupplyReplen;
} WFSCEUSUPPLYREPLEN, *LPWFSCCEUSUPPLYREPLEN;
```

*fwSupplyReplen*

Specifies the supply that was replenished as a combination of the following flags:

Value	Meaning
WFS_CEU_REPLEN_TONER	The toner supply was replenished.
WFS_CEU_REPLEN_INPUTBIN	The input bin supply was replenished.

**Output Param** None.

**Error Codes** Only the generic error codes defined in [Ref. 1] can be generated by this command.

**Events** In addition to the generic events defined in [Ref. 1], the following events can be generated by this command:

Value	Meaning
WFS_SRVE_CEU_INPUTBINTHRESHOLD	This service event is used to specify that the state of the input bin supply threshold has been cleared.
WFS_USRE_CEU_TONERTHRESHOLD	This user event is used to specify that the state of the toner (or ink) supply threshold has been cleared.

**Comments** If any one of the specified supplies is not supported by a Service Provider, WFS\_ERR\_UNSUPP\_DATA should be returned, and no replenishment actions will be taken by the Service Provider.



## 5.6 WFS\_CMD\_CEU\_SYNCHRONIZE\_COMMAND

**Description** This command is used to reduce response time of a command (e.g. for synchronization with display) as well as to synchronize actions of the different device classes. This command is intended to be used only on hardware which is capable of synchronizing functionality within a single device class or with other device classes.

The list of execute commands which this command supports for synchronization is retrieved in the *lpdwSynchronizableCommands* parameter of the WFS\_INF\_CEU\_CAPABILITIES.

This command is optional, i.e. any other command can be called without having to call it in advance. Any preparation that occurs by calling this command will not affect any other subsequent command. However, any subsequent execute command other than the one that was specified in the *dwCommand* input parameter will execute normally and may invalidate the pending synchronization. In this case the application should call the WFS\_CMD\_CEU\_SYNCHRONIZE\_COMMAND again in order to start a synchronization.

**Input Param** LPWFSCEUSYNCHRONIZECOMMAND lpSynchronizeCommand;

```
typedef struct _wfs_ceu_synchronize_command
{
    DWORD                dwCommand;
    LPVOID               lpCmdData;
} WFSCEUSYNCHRONIZECOMMAND, *LPWFSCEUSYNCHRONIZECOMMAND;
```

*dwCommand*

The command ID of the command to be synchronized and executed next.

*lpCmdData*

Pointer to data or a data structure that represents the parameter that is normally associated with the command that is specified in *dwCommand*. For example, if *dwCommand* is WFS\_CMD\_CEU\_RESET then *lpCmdData* will point to a WORD. This parameter can be NULL if no command input parameter is needed or if this detail is not needed to synchronize for the command.

It will be device-dependent whether the synchronization is effective or not in the case where the application synchronizes for a command with this command specifying a parameter but subsequently executes the synchronized command with a different parameter. This case should not result in an error; however, the preparation effect could be different from what the application expects. The application should, therefore, make sure to use the same parameter between *lpCmdData* of this command and the subsequent corresponding execute command.

**Output Param** None.

**Error Codes** In addition to the generic error codes defined in [Ref. 1], the following error codes can be generated by this command:

Value	Meaning
WFS_ERR_CEU_COMMANDUNSUPP	The command specified in the <i>dwCommand</i> field is not supported by the Service Provider.
WFS_ERR_CEU_SYNCHRONIZEUNSUPP	The preparation for the command specified in the <i>dwCommand</i> with the parameter specified in the <i>lpCmdData</i> is not supported by the Service Provider.

**Events** Only the generic events defined in [Ref. 1] can be generated by this command.

**Comments** For sample flows of this synchronization see the [Ref 1] Appendix C.

## 6. Events

---

### 6.1 WFS\_SRVE\_CEU\_INPUTBINTHRESHOLD

---

**Description** This event specifies that the status of the input bin has changed.

**Event Param** LPWORD lpwInputBin;

*lpwInputBin*

A pointer to the state of the input bin as one of the following flags:

Value	Meaning
WFS_CEU_INPUTBINOK	The input bin is in a good state.
WFS_CEU_INPUTBINLOW	The input bin is nearly empty.
WFS_CEU_INPUTBINEMPTY	The input bin is empty.

**Comments** None.

## 6.2 WFS\_SRVE\_CEU\_OUTPUTBINTHRESHOLD

---

**Description** This event specifies that the status of the output bin has changed.

**Event Param** LPWORD lpwOutputBin;

*lpwOutputBin*

A pointer to the state of the output bin as one of the following flags:

Value	Meaning
WFS_CEU_OUTPUTBINOK	The output bin is in a good state.
WFS_CEU_OUTPUTBINFULL	The output bin is full.
WFS_CEU_OUTPUTBINHIGH	The output bin is nearly full.

**Comments** None.

### 6.3 WFS\_SRVE\_CEU\_RETAINBINTHRESHOLD

---

**Description** This event specifies that the status of the retain bin has changed.

**Event Param** LPWORD lpwRetainBin;

*lpwRetainBin*

A pointer to the state of the retain bin as one of the following flags:

Value	Meaning
WFS_CEU_RETAINBINOK	The retain bin is in a good state.
WFS_CEU_RETAINBINFULL	The retain bin is full.
WFS_CEU_RETAINBINHIGH	The retain bin is nearly full.

**Comments** None.

## 6.4 WFS\_EXEE\_CEU\_FIELDERROR

---

**Description** This event specifies that a fatal error has occurred while processing a field.

**Event Param** LPWFSCEUFIELDFAIL lpFieldFail;

```
typedef struct _wfs_ceu_field_failure
{
    LPSTR          lpzFormName;
    LPSTR          lpzFieldName;
    WORD           wFailure;
} WFSCEUFIELDFAIL, *LPWFSCEUFIELDFAIL;
```

*lpzFormName*

Points to the null-terminated form name.

*lpzFieldName*

Points to the null-terminated field name.

*wFailure*

Specifies the type of failure and can be one of the following:

Value	Meaning
WFS_CEU_FIELDREQUIRED	The specified field <i>must</i> be supplied by the application.
WFS_CEU_FIELDSTATICOVWR	The specified field is static and thus <i>cannot</i> be overwritten by the application.
WFS_CEU_FIELDOVERFLOW	The value supplied for the specified fields is too long.
WFS_CEU_FIELDNOTFOUND	The specified field does not exist.
WFS_CEU_FIELDNOTREAD	The specified field is not an input field.
WFS_CEU_FIELDNOTWRITE	An attempt was made to write to an input field.
WFS_CEU_FIELDHWERROR	The specified field uses special hardware (e.g. OCR) and an error occurred.
WFS_CEU_FIELDTYPENOTSUPPORTED	The form field type is not supported with device.
WFS_CEU_CHARSETFORM	The Service Provider does not support the character set specified in the form.

**Comments** None.

## 6.5 WFS\_EXEE\_CEU\_FIELDWARNING

---

<b>Description</b>	This event is used to specify that a non-fatal error has occurred while processing a field.
<b>Event Param</b>	LPWFSCEUFIELDFAIL lpFieldFail; As defined in the section describing WFS_EXEE_CEU_FIELDERROR.
<b>Comments</b>	None.

## 6.6 WFS\_SRVE\_CEU\_MEDIAREMOVED

---

<b>Description</b>	This event is generated when a card is removed before completion of a write operation.
<b>Event Param</b>	None.
<b>Comments</b>	None.

## 6.7 WFS\_SRVE\_CEU\_MEDIADETECTED

---

**Description** This event is generated when a media is detected in the device during a reset operation.

**Event Param** LPWORD lpwPosition;

*lpwPosition*

A pointer to the media position after the reset operation, as one of the following values:

Value	Meaning
WFS_CEU_MEDIARETAINED	The media was successfully retained during the reset operation.
WFS_CEU_MEDIAREMOVED	The media was removed during the reset operation.
WFS_CEU_MEDIAJAMMED	The media is jammed in the device.
WFS_CEU_MEDIAUNKNOWN	The media is in an unknown position.

**Comments** None.



## 6.8 WFS\_EXEE\_CEU\_EMOSS\_FAILURE

---

**Description** This service event is used to specify that an error has occurred during processing of a WFS\_CMD\_CEU\_EMOSS\_CARD or WFS\_CMD\_CEU\_EMOSS\_CARD\_EX execute command.

**Event Param** LPWORD lpwEmbossFailure;

*lpwEmbossFailure*

A pointer to one of the following flags:

Value	Meaning
WFS_CEU_STEPPER_ERROR	Stepper hardware error.
WFS_CEU_TOPPER_FOIL_BREAK	Topper foil has broken.
WFS_CEU_CARD_FEED_ERROR	Card feed failure.
WFS_CEU_MAGNETIC_STRIPE_ERROR	Magnetic stripe read/write error.
WFS_CEU_RETAIN_BIN_FULL	Retain bin is full.
WFS_CEU_OUTPUT_BIN_FULL	Output bin is full.
WFS_CEU_COVER_OPEN	Device cover is open.
WFS_CEU_TOPPER_JAM	Topper has jammed.
WFS_CEU_STACKER_ERROR	Stacker error either inside device or in output bin.
WFS_CEU_SYSTEM_ERROR	Unknown system error.
WFS_CEU_OCR_ERROR	OCR unit failure.
WFS_CEU_EMOSS_LIMITS_EXCEEDED	Embossing limits exceeded.
WFS_CEU_COMMUNICATIONS_FAILURE	Communications failure.
WFS_CEU_DATA_FORMAT_ERROR	Communications data format error.
WFS_CEU_BUFFER_OVERRUN	Buffer overrun.
WFS_CEU_PRE_ENCODE_READ_ERROR	Pre-encode read error.
WFS_CEU_PRE_ENCODE_DATA_MATCH_ERROR	Data has failed to compare during pre-encode data match step.
WFS_CEU_INPUT_BIN_EMPTY	Input bin is empty.
WFS_CEU_DEVICE_BUSY	Device is busy, unable to emboss card.
WFS_CEU_TONER_OUT_ERROR	Toner or ink supply is empty or printing contrast with ribbon is not sufficient.
WFS_CEU_MEDIA_JAM	The card is jammed. Operator intervention is required.

**Comments** None.

## 6.9 WFS\_SRVE\_CEU\_DEVICEPOSITION

---

**Description** This service event reports that the device has changed its position status.

**Event Param** LPWFSCEUDEVICEPOSITION lpDevicePosition;

```
typedef struct _wfs_ceu_device_position
{
    WORD wPosition;
} WFSCEUDEVICEPOSITION, *LPWFSCEUDEVICEPOSITION;
```

*wPosition*

Position of the device as one of the following values:

Value	Meaning
WFS_CEU_DEVICEINPOSITION	The device is in its normal operating position.
WFS_CEU_DEVICENOTINPOSITION	The device has been removed from its normal operating position.
WFS_CEU_DEVICEPOSUNKNOWN	The position of the device cannot be determined.

**Comments** None.

## 6.10 WFS\_SRVE\_CEU\_POWER\_SAVE\_CHANGE

---

<b>Description</b>	This service event specifies that the power save recovery time has changed.
<b>Event Param</b>	<p>LPWFSCEUPOWERSAVECHANGE lpPowerSaveChange;</p> <pre>typedef struct _wfs_ceu_power_save_change {     USHORT                usPowerSaveRecoveryTime; } WFSCEUPOWERSAVECHANGE, *LPWFSCEUPOWERSAVECHANGE;</pre> <p><i>usPowerSaveRecoveryTime</i> Specifies the actual number of seconds required by the device to resume its normal operational state. This value is zero if the device exited the power saving mode.</p>
<b>Comments</b>	If another device class compound with this device enters into a power saving mode this device will automatically enter into the same power saving mode and this event will be generated.

## 6.11 WFS\_USRE\_CEU\_TONERTHRESHOLD

---

**Description** This user event is used to specify that the state of the toner or ink supply or the state of the ribbon reached a threshold.

**Event Param** LPWFSCEUTONERSTATUS lpTonerStatus;

```
typedef struct _wfs_ceu_toner_status
{
    LPWORD lpwTonerThreshold;
} WFSCEUTONERSTATUS, *LPWFSCEUTONERSTATUS;
```

*lpwTonerThreshold*

Pointer to the current state of the toner or ink supply or the state of the ribbon as one of the following values:

Value	Meaning
WFS_CEU_TONERFULL	The toner, ink or ribbon in the printer is in a good state.
WFS_CEU_TONERLOW	The toner or ink in the printer is low or the print contrast with a ribbon is weak.
WFS_CEU_TONEROUT	The toner or ink in the printer is out or the print contrast with a ribbon is not sufficient any more.

**Comments** None.

## 7. Embossing Form, Field and Media Definitions

---

This section outlines the format of the embossing definitions of forms and the fields within them.

### 7.1 Definition Syntax

---

The syntactic rules for form, field and media definitions are as follows:

- White space           space, tab
- Line continuation    backslash (\)
- Line termination     CR, LF, CR/LF; line termination ends a “keyword section”  
(a keyword and its value[s])
- Keywords             must be all upper case
- Names                (field/media/font names) any case; case is preserved;  
Service Providers are case sensitive
- Strings               all strings must be enclosed in double quote characters (");  
to include a double quote in a string, “escape” with a forward slash (/)
- Comments            start with two forward slashes (//), end at line termination

Other notes:

- If a keyword is present, all its values must be specified; default values are used only if the keyword is absent.
- Values that are character strings are marked with asterisks in the definitions below, and must be quoted as specified above.
- All forms can be represented using either ISO 646 (ANSI) or UNICODE character encoding. If the UNICODE representation is used then all Names and Strings are restricted to an internal representation of ISO 646 (ANSI) characters. Only the INITIALVALUE and FORMAT keyword values can have double byte values outside of the ISO 646 (ANSI) character set.
- If forms character encoding is UNICODE then, consistent with the UNICODE standard, the file prefix must be in little endian (xFFFE) or big endian (xFEFF) notation, such that UNICODE encoding is recognized.

## 7.2 Embossing Form and Media Measurements

---

The UNIT keyword sections of the form and media definitions specify the base horizontal and vertical resolution as follows:

- The *base* value specifies the base unit of measurement.
- The *x* and *y* values specify the horizontal and vertical resolution as fractions of the base value (e.g. an *x* value of 10 and a base value of MM means that the base horizontal resolution is 0.1mm).

The base resolutions thus defined by the UNIT keyword section of the *form* definition are used as the units of the form definition keyword sections:

- SIZE (*width* and *height* values)
- ALIGNMENT (*xoffset* and *yoffset* values)

and of the field definition keyword sections:

- POSITION (*x* and *y* values)
- SIZE (*width* and *height* values)

The base resolutions thus defined by the UNIT keyword section of the *media* definition are used as the units of the media definition keyword sections:

- SIZE (*width* and *height* values)
- EMBOSSAREA (*x*, *y*, *width* and *height* values)
- RESTRICTED (*x*, *y*, *width* and *height* values)

### 7.3 Embossing Form Definition

<b>XFSFORM</b>		<i>formname</i>	
<b>BEGIN</b>			
<b>(required)</b>	<b>UNIT</b>	<i>base,</i>  <i>x,</i> <i>y</i>	Base resolution unit for form definition MM INCH ROWCOLUMN Horizontal base unit fraction Vertical base unit fraction
<b>(required)</b>	<b>SIZE</b>	<i>width,</i> <i>height</i>	Width of form Height of form
	<b>ALIGNMENT</b>	<i>alignment,</i>  <i>xoffset,</i>  <i>yoffset</i>	Alignment of the form on the physical media: TOPLEFT (default) TOPRIGHT BOTTOMLEFT BOTTOMRIGHT  Horizontal offset relative to the horizontal alignment specified by alignment. Always specified as a positive value (i.e. if aligned to the right side of the media, means offset the form to the left). (default = 0)  Vertical offset relative to the vertical alignment specified by alignment. Always specified as a positive value (i.e. if aligned to the bottom of the media, means offset the form upward). (default = 0)
	<b>VERSION</b>	<i>major,</i> <i>minor,</i> <i>date*,</i> <i>author*</i>	Major version number Minor version number Creation/modification date Author of form
<b>(required)</b>	<b>LANGUAGE</b>	<i>languageID</i>	Language used in this form - a 16 bit value (LANGID) which is a combination of a primary (10 bits) and a secondary (6 bits) language ID (This is the standard language ID in the Win32 API; standard macros support construction and decomposition of this composite ID)
	<b>COPYRIGHT</b>	<i>copyright*</i>	Copyright entry
	<b>TITLE</b>	<i>title*</i>	Title of form
	<b>COMMENT</b>	<i>comment*</i>	Comment section
	<b>USERPROMPT</b>	<i>prompt*</i>	Prompt string for user interaction
	<b>[ XFSFIELD</b>	<i>fieldname</i>	One field definition (as defined in the next section) for each field in the form
	<b>BEGIN</b> ... <b>END  </b>		
<b>END</b>			

## 7.4 Embossing Field Definition

<b>XFSFIELD</b>		<i>fieldname</i>	
<b>BEGIN</b>			
<b>(required)</b>	<b>POSITION</b>	<i>x,</i> <i>y</i>	Horizontal position (relative to left or right side of form, depending upon HPOSITION keyword) Vertical position (relative to top or bottom of form, depending upon VPOSITION keyword)
	<b>HPOSITION</b>		Horizontal field positioning relative to: LEFT (default) RIGHT
	<b>VPOSITION</b>		Vertical field positioning relative to: TOP BOTTOM (default)
	<b>SIDE</b>		Side of card: FRONT (default) BACK
<b>(required)</b>	<b>SIZE</b>	<i>width,</i> <i>height</i>	Field width Field height
	<b>TYPE</b>	<i>fieldtype</i>	Type of field: TEXT (default) OCR
	<b>CLASS</b>	<i>class</i>	Field class OPTIONAL (default) STATIC REQUIRED
	<b>CASE</b>	<i>case</i>	Convert field contents to NOCHANGE (default) UPPER LOWER
	<b>HORIZONTAL</b>	<i>justify</i>	Horizontal alignment of field contents LEFT (default) RIGHT CENTER JUSTIFY
	<b>VERTICAL</b>	<i>justify</i>	Vertical alignment of field contents BOTTOM (default) CENTER TOP
	<b>FONT</b>	<i>fontname*</i>	Font name; in some cases this predefines the following parameters:
	<b>POINTSIZES</b>	<i>pointsize</i>	Point size
	<b>CPI</b>	<i>cpi</i>	Characters per inch
	<b>LPI</b>	<i>lpi</i>	Lines per inch
	<b>FORMAT</b>	<i>formatstring*</i>	This is an application defined input field describing how the application should format the data. This may be interpreted by the Service Provider.
	<b>INITIALVALUE</b>	<i>value*</i>	Initial value
	<b>LANGUAGE</b>	<i>languageID</i>	Language used in this field – a 16 bit value (LANGID) which is a combination of a primary (10 bits) and a secondary (6 bits) language ID (This is the standard language ID in the Win32 API; standard macros support construction and decomposition of this composite ID) If unspecified defaults to form definition LANGUAGE specification.
<b>END</b>			



## 7.5 Media Definition

The media definition determines those characteristics that result from the combination of a particular media type together with a particular vendor's identification card or smart card. The aim is to make it easy to move forms between different vendor's identification cards or smart cards which might have different constraints on how they handle a specific media type. It is the Service Provider's responsibility to ensure that the form definition does not specify the embossing of any fields that conflict with the media definition. An example of such a conflict might be that the form definition asks for a field to be embossed in an area that the media definition defines as a restricted area, such as on the chip of a smart card.

<b>XFSMEDIA</b>		<i>medianame*</i>	
<b>BEGIN</b>			
	<b>TYPE</b>	<i>type</i>	Predefined media types are: EMBOSSCARD PRINTCARD
<b>(required)</b>	<b>UNIT</b>	<i>base,</i>  <i>x,</i> <i>y</i>	Base resolution unit for media definition MM INCH ROWCOLUMN Horizontal base unit fraction Vertical base unit fraction
<b>(required)</b>	<b>SIZE</b>	<i>width,</i> <i>height</i>	Width of physical media Height of physical media
	<b>EMBOSSAREA</b>	<i>x,</i> <i>y,</i> <i>width,</i> <i>height</i>	Embossing or Printing area relative to top left corner of physical media (default = physical size of media)
	<b>RESTRICTED</b>	<i>x,</i> <i>y,</i> <i>width,</i> <i>height</i>	Restricted area relative to top left corner of physical media (default = no restricted area)
<b>END</b>			

## 8. C-Header file

---

```

/*****
*
* xfsceu.h      XFS - Card Embossing Unit (CEU) definitions
*
*              Version 3.50   (November 18 2022)
*
*****/

#ifndef __INC_XFSCEU_H
#define __INC_XFSCEU_H

#ifdef __cplusplus
extern "C" {
#endif

#include <xfsapi.h>

/* be aware of alignment */
#pragma pack(push,1)

/* values of WFSCEUCAPS.wClass */

#define WFS_SERVICE_CLASS_CEU           (12)
#define WFS_SERVICE_CLASS_NAME_CEU     "CEU"
#define WFS_SERVICE_CLASS_VERSION_CEU  (0x3203) /* Version 3.50 */

#define CEU_SERVICE_OFFSET              (WFS_SERVICE_CLASS_CEU * 100)

/* CEU Info Commands */

#define WFS_INF_CEU_STATUS               (CEU_SERVICE_OFFSET + 1)
#define WFS_INF_CEU_CAPABILITIES        (CEU_SERVICE_OFFSET + 2)
#define WFS_INF_CEU_FORM_LIST           (CEU_SERVICE_OFFSET + 3)
#define WFS_INF_CEU_QUERY_FORM          (CEU_SERVICE_OFFSET + 4)
#define WFS_INF_CEU_MEDIA_LIST          (CEU_SERVICE_OFFSET + 5)
#define WFS_INF_CEU_QUERY_MEDIA         (CEU_SERVICE_OFFSET + 6)
#define WFS_INF_CEU_QUERY_FIELD         (CEU_SERVICE_OFFSET + 7)

/* CEU Execute Commands */

#define WFS_CMD_CEU_EMOSS_CARD          (CEU_SERVICE_OFFSET + 1)
#define WFS_CMD_CEU_RESET                (CEU_SERVICE_OFFSET + 2)
#define WFS_CMD_CEU_POWER_SAVE_CONTROL  (CEU_SERVICE_OFFSET + 3)
#define WFS_CMD_CEU_EMOSS_CARD_EX       (CEU_SERVICE_OFFSET + 4)
#define WFS_CMD_CEU_SUPPLY_REPLENISH    (CEU_SERVICE_OFFSET + 5)
#define WFS_CMD_CEU_SYNCHRONIZE_COMMAND (CEU_SERVICE_OFFSET + 6)

/* CEU Messages */

#define WFS_SRVE_CEU_INPUTBINTHRESHOLD  (CEU_SERVICE_OFFSET + 1)
#define WFS_SRVE_CEU_OUTPUTBINTHRESHOLD (CEU_SERVICE_OFFSET + 2)
#define WFS_SRVE_CEU_RETAINBINTHRESHOLD (CEU_SERVICE_OFFSET + 3)
#define WFS_EXEE_CEU_FIELDERROR         (CEU_SERVICE_OFFSET + 4)
#define WFS_EXEE_CEU_FIELDWARNING       (CEU_SERVICE_OFFSET + 5)
#define WFS_EXEE_CEU_EMOSS_FAILURE      (CEU_SERVICE_OFFSET + 6)
#define WFS_SRVE_CEU_MEDIAREMOVED       (CEU_SERVICE_OFFSET + 7)
#define WFS_SRVE_CEU_MEDIADETECTED      (CEU_SERVICE_OFFSET + 8)
#define WFS_SRVE_CEU_DEVICEPOSITION     (CEU_SERVICE_OFFSET + 9)
#define WFS_SRVE_CEU_POWER_SAVE_CHANGE  (CEU_SERVICE_OFFSET + 10)
#define WFS_USRE_CEU_TONERTHRESHOLD     (CEU_SERVICE_OFFSET + 11)

/* values of WFSCEUSTATUS.fwDevice */

#define WFS_CEU_DEVONLINE                WFS_STAT_DEVONLINE
#define WFS_CEU_DEVOFFLINE              WFS_STAT_DEVOFFLINE
#define WFS_CEU_DEVPOWEROFF              WFS_STAT_DEVPOWEROFF

```

```

#define WFS_CEU_DEVNODEVICE WFS_STAT_DEVNODEVICE
#define WFS_CEU_DEVHWERROR WFS_STAT_DEVHWERROR
#define WFS_CEU_DEVUSERERROR WFS_STAT_DEVUSERERROR
#define WFS_CEU_DEVBUSY WFS_STAT_DEVBUSY
#define WFS_CEU_DEVFRAUDATTEMPT WFS_STAT_DEVFRAUDATTEMPT
#define WFS_CEU_DEVPOTENTIALFRAUD WFS_STAT_DEVPOTENTIALFRAUD

/* values of WFSCEUSTATUS.fwMedia */

#define WFS_CEU_MEDIAPRESENT (1)
#define WFS_CEU_MEDIANOTPRESENT (2)
#define WFS_CEU_MEDIAJAMMED (3)
#define WFS_CEU_MEDIANOTSUPP (4)
#define WFS_CEU_MEDIAUNKNOWN (5)
#define WFS_CEU_MEDIAENTERING (6)
#define WFS_CEU_MEDIATOPPER (7)
#define WFS_CEU_MEDIAINHOPPER (8)
#define WFS_CEU_MEDIAOUTHOPPER (9)
#define WFS_CEU_MEDIAMSRE (10)
#define WFS_CEU_MEDIARETAINED (11)
#define WFS_CEU_MEDIAREMOVED (12)

/* values of WFSCEUSTATUS.fwRetainBin */

#define WFS_CEU_RETAINBINOK (1)
#define WFS_CEU_RETAINBINFULL (2)
#define WFS_CEU_RETAINBINHIGH (3)
#define WFS_CEU_RETAINBINNOTSUPP (4)

/* values of WFSCEUSTATUS.fwOutputBin */

#define WFS_CEU_OUTPUTBINOK (1)
#define WFS_CEU_OUTPUTBINFULL (2)
#define WFS_CEU_OUTPUTBINHIGH (3)
#define WFS_CEU_OUTPUTNOTSUPP (4)

/* values of WFSCEUSTATUS.fwInputBin */

#define WFS_CEU_INPUTBINOK (1)
#define WFS_CEU_INPUTBINEMPTY (2)
#define WFS_CEU_INPUTBINLOW (3)
#define WFS_CEU_INPUTNOTSUPP (4)

/* values of WFSCEUSTATUS.wDevicePosition
   WFSCEUDEVICEPOSITION.wPosition */

#define WFS_CEU_DEVICEINPOSITION (0)
#define WFS_CEU_DEVICENOTINPOSITION (1)
#define WFS_CEU_DEVICEPOSUNKNOWN (2)
#define WFS_CEU_DEVICEPOSNOTSUPP (3)

/* values of WFSCEUSTATUS.wToner */

#define WFS_CEU_TONERFULL (1)
#define WFS_CEU_TONERLOW (2)
#define WFS_CEU_TONEROUT (3)
#define WFS_CEU_TONERNOTSUPP (4)
#define WFS_CEU_TONERUNKNOWN (5)

/* values of WFSCEUCAPS.fwCharSupport,
   WFSCEUFORM.fwCharSupport */

#define WFS_CEU_ASCII (0x0001)
#define WFS_CEU_UNICODE (0x0002)

/* values of WFSCEUCAPS.fwType */

#define WFS_CEU_EMOSS (0x0001)
#define WFS_CEU_PRINT (0x0002)

```

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```
/* values of WFSCEUFRMMEDIA.wBase */

#define WFS_CEU_INCH (1)
#define WFS_CEU_MM (2)
#define WFS_CEU_ROWCOLUMN (3)

/* values of WFSCEUFRMMEDIA.fwMediaType */

#define WFS_CEU_MEDIAECARD (1)
#define WFS_CEU_MEDIAPCARD (2)

/* values of WFSCEUFRMFIELD.fwType */

#define WFS_CEU_FIELDTEXT (1)
#define WFS_CEU_FIELDOCR (2)

/* values of WFSCEUFRMFIELD.fwClass */

#define WFS_CEU_CLASSSTATIC (1)
#define WFS_CEU_CLASSOPTIONAL (2)
#define WFS_CEU_CLASSREQUIRED (3)

/* values WFSCEUFIELDFAIL.wFailure */

#define WFS_CEU_FIELDREQUIRED (1)
#define WFS_CEU_FIELDSTATICOVWR (2)
#define WFS_CEU_FIELDOVERFLOW (3)
#define WFS_CEU_FIELDNOTFOUND (4)
#define WFS_CEU_FIELDNOTREAD (5)
#define WFS_CEU_FIELDNOTWRITE (6)
#define WFS_CEU_FIELDHWERROR (7)
#define WFS_CEU_FIELDTYPENOTSUPPORTED (8)
#define WFS_CEU_CHARSETFORM (9)

/* values of WFSCEUEMBOSSCARD.fwChipProtocols
   WFSCEUEMBOSSCARDEX.fwChipProtocols */

#define WFS_CEU_NOTSUPP (0x0000)
#define WFS_CEU_CHIPT0 (0x0001)
#define WFS_CEU_CHIPT1 (0x0002)
#define WFS_CEU_CHIP_PROTOCOL_NOT_REQUIRED (0x0004)

/* values of WFSCEUSUPPLYREPLEN.fwSupplyReplen */

#define WFS_CEU_REPLEN_TONER (0x0001)
#define WFS_CEU_REPLEN_INPUTBIN (0x0002)

/* WFS_EXEE_CEU_EMBOSS_FAILURE Flags */

#define WFS_CEU_STEPPER_ERROR (1)
#define WFS_CEU_TOPPER_FOIL_BREAK (2)
#define WFS_CEU_CARD_FEED_ERROR (3)
#define WFS_CEU_MAGNETIC_STRIPE_ERROR (4)
#define WFS_CEU_RETAIN_BIN_FULL (5)
#define WFS_CEU_OUTPUT_BIN_FULL (6)
#define WFS_CEU_COVER_OPEN (7)
#define WFS_CEU_TOPPER_JAM (8)
#define WFS_CEU_STACKER_ERROR (9)
#define WFS_CEU_SYSTEM_ERROR (10)
#define WFS_CEU_OCR_ERROR (11)
#define WFS_CEU_EMBOSS_LIMITS_EXCEEDED (12)
#define WFS_CEU_COMMUNICATIONS_FAILURE (13)
#define WFS_CEU_DATA_FORMAT_ERROR (14)
#define WFS_CEU_BUFFER_OVERRUN (15)
#define WFS_CEU_PRE_ENCODE_READ_ERROR (16)
#define WFS_CEU_PRE_ENCODE_DATA_MATCH_ERROR (17)
#define WFS_CEU_INPUT_BIN_EMPTY (18)
#define WFS_CEU_DEVICE_BUSY (19)
#define WFS_CEU_TONER_OUT_ERROR (20)
#define WFS_CEU_MEDIA_JAM (21)
```

```

/* values of lpwCeuMediacontrol parameter of WFS_CMD_CEU_RESET command */

#define WFS_CEU_CTRLTOINPUTBIN (1)
#define WFS_CEU_CTRLTOOUTPUTBIN (2)
#define WFS_CEU_CTRLTORETAINBIN (3)

/* WOSA/XFS CEU Errors */

#define WFS_ERR_CEU_FORMNOTFOUND (- (CEU_SERVICE_OFFSET + 1))
#define WFS_ERR_CEU_FORMINVALID (- (CEU_SERVICE_OFFSET + 2))
#define WFS_ERR_CEU_MEDIANOTFOUND (- (CEU_SERVICE_OFFSET + 3))
#define WFS_ERR_CEU_MEDIAINVALID (- (CEU_SERVICE_OFFSET + 4))
#define WFS_ERR_CEU_NOMEDIA (- (CEU_SERVICE_OFFSET + 5))
#define WFS_ERR_CEU_MEDIAOVERFLOW (- (CEU_SERVICE_OFFSET + 6))
#define WFS_ERR_CEU_IDC_FORMNOTFOUND (- (CEU_SERVICE_OFFSET + 7))
#define WFS_ERR_CEU_IDC_FORMINVALID (- (CEU_SERVICE_OFFSET + 8))
#define WFS_ERR_CEU_INVALIDDATA (- (CEU_SERVICE_OFFSET + 9))
#define WFS_ERR_CEU_PROTOCOLNOTSUPP (- (CEU_SERVICE_OFFSET + 10))
#define WFS_ERR_CEU_ATRNOTOBTAINED (- (CEU_SERVICE_OFFSET + 11))
#define WFS_ERR_CEU_FIELDSPECFAILURE (- (CEU_SERVICE_OFFSET + 12))
#define WFS_ERR_CEU_FIELDERROR (- (CEU_SERVICE_OFFSET + 13))
#define WFS_ERR_CEU_EMBOSSFFAILURE (- (CEU_SERVICE_OFFSET + 14))
#define WFS_ERR_CEU_FIELDNOTFOUND (- (CEU_SERVICE_OFFSET + 15))
#define WFS_ERR_CEU_POWERSAVETOOSHORT (- (CEU_SERVICE_OFFSET + 16))
#define WFS_ERR_CEU_POWERSAVEMEDIAPRESENT (- (CEU_SERVICE_OFFSET + 17))
#define WFS_ERR_CEU_CHARSETDATA (- (CEU_SERVICE_OFFSET + 18))
#define WFS_ERR_CEU_COMMANDUNSUPP (- (CEU_SERVICE_OFFSET + 19))
#define WFS_ERR_CEU_SYNCHRONIZEUNSUPP (- (CEU_SERVICE_OFFSET + 20))

/* values of WFSCEUSTATUS.wAntiFraudModule */

#define WFS_CEU_AFMNOTSUPP (0)
#define WFS_CEU_AFMOK (1)
#define WFS_CEU_AFMINOP (2)
#define WFS_CEU_AFMDEVICEDETECTED (3)
#define WFS_CEU_AFMUNKNOWN (4)

/*=====*/
/* CEU Info Command Structures and variables */
/*=====*/

typedef struct _wfs_ceu_status
{
    WORD fwDevice;
    WORD fwMedia;
    WORD fwRetainBin;
    WORD fwOutputBin;
    WORD fwInputBin;
    USHORT usTotalCards;
    USHORT usOutputCards;
    USHORT usRetainCards;
    LPSTR lpszExtra;
    WORD wDevicePosition;
    USHORT usPowerSaveRecoveryTime;
    WORD wToner;
    WORD wAntiFraudModule;
} WFSCEUSTATUS, *LPWFSCEUSTATUS;

typedef struct _wfs_ceu_caps
{
    WORD wClass;
    BOOL bCompound;
    BOOL bCompareMagneticStripe;
    BOOL bMagneticStripeRead;
    BOOL bMagneticStripeWrite;
    BOOL bChipIO;
    WORD wChipProtocol;
}

```

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```
    LPSTR          lpszExtra;
    BOOL           bPowerSaveControl;
    WORD           fwCharSupport;
    WORD           fwType;
    BOOL           bAntiFraudModule;
    LPDWORD        lpdwSynchronizableCommands;
} WFSCEUCAPS, *LPWFSCEUCAPS;

typedef struct _wfs_ceu_form
{
    LPSTR          lpszFormName;
    LPSTR          lpszFields;
    WORD           fwCharSupport;
    WORD           wLanguageID;
} WFSCEUFORM, *LPWFSCEUFORM;

typedef struct _wfs_ceu_frm_media
{
    WORD           fwMediaType;
    WORD           wBase;
    WORD           wUnitX;
    WORD           wUnitY;
    WORD           wSizeWidth;
    WORD           wSizeHeight;
    WORD           wEmbossAreaX;
    WORD           wEmbossAreaY;
    WORD           wEmbossAreaWidth;
    WORD           wEmbossAreaHeight;
    WORD           wRestrictedAreaX;
    WORD           wRestrictedAreaY;
    WORD           wRestrictedAreaWidth;
    WORD           wRestrictedAreaHeight;
} WFSCEUFRMMEDIA, *LPWFSCEUFRMMEDIA;

typedef struct _wfs_ceu_query_field
{
    LPSTR          lpszFormName;
    LPSTR          lpszFieldName;
} WFSCEUQUERYFIELD, *LPWFSCEUQUERYFIELD;

typedef struct _wfs_ceu_frm_field
{
    LPSTR          lpszFieldName;
    WORD           fwType;
    WORD           fwClass;
    LPSTR          lpszInitialValue;
    LPSTR          lpszFormat;
    LPWSTR         lpszUNICODEInitialValue;
    LPWSTR         lpszUNICODEFormat;
    WORD           wLanguageID;
} WFSCEUFRMFIELD, *LPWFSCEUFRMFIELD;

/*=====*/
/* CEU Execute Command Structures */
/*=====*/

typedef struct _wfs_ceu_emboss_card
{
    LPSTR          lpszFormName;
    LPSTR          lpszMediaName;
    LPSTR          lpszFields;
    LPSTR          lpszCompareFormIOFormName;
    LPSTR          lpszCompareFormIOTrackData;
    LPSTR          lpszFormIOFormName;
    LPSTR          lpszFormIOTrackData;
    WORD           wChipProtocol;
    ULONG          ulChipDataLength;
    LPBYTE         lpbChipData;
} WFSCEUEMBOSSCARD, *LPWFSCEUEMBOSSCARD;
```

```

typedef struct _wfs_ceu_power_save_control
{
    USHORT          usMaxPowerSaveRecoveryTime;
} WFSCEUPOWERSAVECONTROL, *LPWFSCEUPOWERSAVECONTROL;

typedef struct _wfs_ceu_emboss_card_ex
{
    LPSTR          lpszFormName;
    LPSTR          lpszMediaName;
    LPSTR          lpszFields;
    LPSTR          lpszCompareFormIOFormName;
    LPSTR          lpszCompareFormIOTrackData;
    LPSTR          lpszFormIOFormName;
    LPSTR          lpszFormIOTrackData;
    WORD           wChipProtocol;
    ULONG          ulChipDataLength;
    LPBYTE         lpbChipData;
    LPWSTR         lpszUNICODEFields;
} WFSCEUEMBOSSCARDEX, *LPWFSCEUEMBOSSCARDEX;

typedef struct _wfs_ceu_supply_replen
{
    WORD           fwSupplyReplen;
} WFSCEUSUPPLYREPLEN, *LPWFSCEUSUPPLYREPLEN;

typedef struct _wfs_ceu_synchronize_command
{
    DWORD          dwCommand;
    LPVOID         lpCmdData;
} WFSCEUSYNCHRONIZECOMMAND, *LPWFSCEUSYNCHRONIZECOMMAND;

/*=====*/
/* CEU Message Structures */
/*=====*/

typedef struct _wfs_ceu_field_failure
{
    LPSTR          lpszFormName;
    LPSTR          lpszFieldName;
    WORD           wFailure;
} WFSCEUFIELDFAIL, *LPWFSCEUFIELDFAIL;

typedef struct _wfs_ceu_device_position
{
    WORD           wPosition;
} WFSCEUDEVICEPOSITION, *LPWFSCEUDEVICEPOSITION;

typedef struct _wfs_ceu_power_save_change
{
    USHORT          usPowerSaveRecoveryTime;
} WFSCEUPOWERSAVECHANGE, *LPWFSCEUPOWERSAVECHANGE;

typedef struct _wfs_ceu_toner_status
{
    LPWORD         lpwTonerThreshold;
} WFSCEUTONERSTATUS, *LPWFSCEUTONERSTATUS;

/* restore alignment */
#pragma pack(pop)

#ifdef __cplusplus
} /*extern "C"*/
#endif

#endif /* __INC_XFSCEU__H */

```